

# Meeting of the EU Youth Stakeholders Group

11-12 June 2026  
Brussels

**EU YOUTH  
STAKEHOLDERS  
GROUP**

# Agenda of the day

Thursday 11 June 2026

- **9:30** Welcome
- **9:40** Updates on key youth initiatives
- **10:30** Coffee Break

- **11:00** Youth Check – Quality Jobs Act
- **12:30** Youth audiences and effective communication
- **13:00** Lunch

- **14:30** Consultation – Post-2027 EU Youth Strategy
- **16:00** Coffee Break
- **16:30** Presentation and exchange on citizenship skills
- **18:30** Networking reception and dinner

# Updates on key initiatives



Mathieu Orphanides  
Head of Sector  
Portal,  
Events and  
Discover EU



Biliana Sirakova,  
Deputy  
Head of  
Unit,  
Youth and  
Intergenerational  
Fairness



H el ene  
Petre,  
Junior  
Professional  
Programme



Natascha  
Sander  
Head of  
Sector,  
Youth  
Programmes



Luka Krauss,  
Policy  
Assistant



Ariel  
Bianucci,  
Communica-  
tion  
Expert



Marta  
Touykova  
Head of  
Sector,  
Youth Policy



Moderated by Marta Markowska, EU Youth Coordinator

# European Youth Week 2026

- Theme: ***Solidarity and Fairness***
- 1947 activities in 39 countries around Europe
- Type of activities:
  - workshops, training sessions, conferences, Youth Policy Dialogues, meet-up, campaigns, artistic performances, etc.
- Top countries:
  - Portugal (328)
  - Romania (322)
  - Poland (159)
  - Türkiye (142)
  - Italy (108)
- European Youth Portal: from 1 Jan to 20 May 2026, **1.8 million page views**

All in for Change

THANKS  
FOR MAKING  
THIS WEEK  
HAPPEN.  
All in for Change

European  
Youth Week  
24 April – 1 May 2026  
#EUYouthWeek



Erasmus+  
Enriching lives, opening minds.



# European Youth Week 2026 Kick-off



- **24 April 2026 in the EP, Brussels**
- **1100 young people present**
- 43 breakout sessions
- 27 marketplace stands & interactive activities
- A plenary in the hemicycle of the European Parliament
- 4 EU Institutions
- 31 DGs/services
- 12 Stakeholders

## Comparison with EYW2024:

- 24 DGs/Services
- 34 breakout sessions
- 20 stands

All in for Change



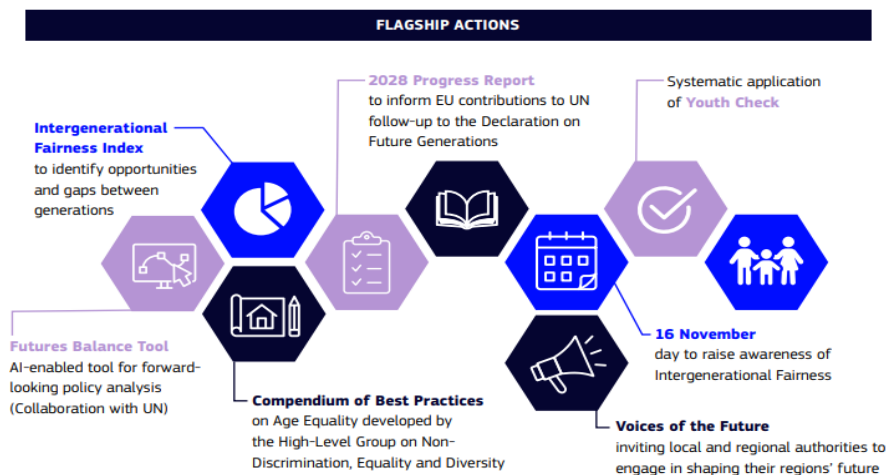
# Strategy on Intergenerational Fairness

- Adopted on **5 March 2026**, and started with **you!**
- Against the backdrop of the 2024 **Pact for the Future & Declaration on Future Generations**.
- Developed together with:
  - **Joint Research Centre's co-creation process**
  - **European Citizens' Panel on Intergenerational Fairness**



# Strategy on Intergenerational Fairness

- Strategy puts forward **15 actions** and **aims to:**
  - Reinforce **long-term thinking** across policymaking
  - Amplify **youth voices**
  - Unite generations around **shared goals** for a better future



# Strategy on Intergenerational Fairness

*Dear Future  
Me* initiative



# Youth Check 2025

- Youth consultations on 12 policy initiatives (adoption for 3 carried over in 2026)
- Youth Check initiatives published on Youth Portal, consultations shared with you
- Overview

Find it on the Youth Check page on Youth Portal



Overview of Commission Youth Check in 2025



Youth Check	Consultations	Examples of outcome
<a href="#">A Vision for Agriculture and Food Shaping together an attractive farming and agri-food sector for future generations</a>	<ul style="list-style-type: none"> <li>• Youth Policy Dialogue with Commissioner Hansen</li> <li>• Strategic Dialogue on the future of EU agriculture (launched Jan'24) - 7 meetings public consultation</li> </ul>	<ul style="list-style-type: none"> <li>• Generational Renewal Strategy</li> <li>• proposed targeted public support for young farmers</li> <li>• simplification package of the current agricultural legislative framework</li> </ul>
<a href="#">European Preparedness Union Strategy</a>	<ul style="list-style-type: none"> <li>• Youth Policy Dialogue with Commissioner Lahbib</li> <li>• public consultation</li> </ul>	<ul style="list-style-type: none"> <li>• youth civil society mentioned as having a vital role in population preparedness</li> <li>• recognition of youth workers having a key role in fostering digital and media literacy and critical thinking, promoting civic engagement, and teaching democratic citizenship</li> <li>• action on promoting preparedness in youth programmes</li> <li>• preparedness in school curricula and educational training</li> </ul>
<a href="#">European Democracy Shield: Empowering Strong and Resilient Democracies</a>	<ul style="list-style-type: none"> <li>• Youth Policy Dialogue with Commissioner McGrath</li> <li>• Citizens' Engagement Platform</li> <li>• EU Youth Stakeholders meeting</li> <li>• dedicated focus group</li> <li>• public consultation</li> </ul>	<ul style="list-style-type: none"> <li>• EU democracy guide for citizens will have particular focus on young people</li> <li>• Basic Skills Support Scheme for schools</li> <li>• Guidelines for teachers and educators on tackling disinformation and promoting digital literacy through education and training</li> <li>• Gives visibility to the importance of youth participation</li> <li>• Voices of the Future initiative</li> <li>• two European citizens panels, on preparedness and on building democratic resilience.</li> </ul>

# Progress on 2026 Youth Check

- Note from Commissioner Micallef to all Commissioners
- Meeting with Cabinets and DGs
- Note to DGs
- Dedicated Youth Network meeting

## Initiatives confirmed for the 2026 Youth Check (as of 11 June'26)

1. Climate package for the decade ahead
2. Action plan against cyberbullying
3. Education package
4. Strategy on Intergenerational fairness
5. European Sport Model
6. Quality Jobs Act (from 2026)
7. Skills portability initiative
8. Anti-poverty strategy
9. Strengthening of the child guarantee
10. Circular Economy Act
11. Global health resilience initiative
12. Digital Fairness Act
13. Strategy for the rights of persons with disabilities up to 2030
14. Vision 2040 for fisheries and aquaculture
15. EU Strategy for Coastal Communities
16. European strategy on sustainable tourism
17. European Affordable Housing Plan (Q4'25)

# EU Youth Dialogue

Commission is following up on invitations and requests via Council conclusions, including:

- **New independent secretariat** hosted by EYF and funded by Commission for 12th cycle
- Meeting of national working groups (Brussels, 19-21 May 2026)
- Onboarding for incoming Trios
- Strengthening role of researchers



# 2026 Youth Policy Dialogues

- Each Commissioner has to hold one Youth Policy Dialogue per year
- So far, **20 out of 26** Commissioners held or have already planned their Youth Policy Dialogue
- **21 Dialogues** already took place in **11 countries**
- The topics covered **all portfolios**, engaging a wide range of discussions
- Link, as much as possible, to key initiatives in the **2026 Work Programme** relevant for young people
- Ensure Dialogues feed directly into the **Youth Check** process, and concrete follow-up actions

YOUTH DIALOGUES

WEU  
TALK



# 2026 Youth Policy Dialogues

Commissioner Micallef held already 3 Youth Policy Dialogues:

1. **Young Voices for the Ocean**, with Commissioner Kadis, on 19 March in Ayia Napa (Cyprus)
2. **Youth on the Frontlines of Resilience**, with Commissioner Hoekstra, on 7 May, in Brussels
3. **European Sport Model**, on 26 May, in the Royale Union Saint-Gilloise stadium (Belgium)
4. **Next: Young Voices for Europe** on the EU Youth Strategy, 16 July in Lyon (France)



# President's Youth Advisory Board

- To provide **advice** on Commission policies and initiatives relevant to young people.
- **First meeting:** 3 Dec 2025 with President von der Leyen on the topic of social media and young people
- As a follow-up, the Board produced a policy paper with recommendations
  - Recommendations fed into the **Action Plan against cyberbullying**
  - Board members representatives presented their recommendations to the [Special Panel on child safety online](#)
- Next meeting: 15 July 2026 on Youth policy priorities post-2027



# Erasmus+ Regulation 2028-2034

## Overall principles and objectives



Skills development  
& competitiveness

EU values &  
democratic  
participation



Ensure that **everyone**  
**has at least one**  
**Erasmus+**  
**experience in their**  
**life** - as a school  
pupil, VET learner,  
volunteer, student, in  
youth activities or in  
up-/reskilling



Strive to be as  
**inclusive** as ever



Integrate  
volunteering +  
opportunities for  
young people under  
one framework by  
**merging with the**  
**European**  
**Solidarity Corps.**

# Erasmus+ Regulation 2028-2034

## New structure

- Now structured around **two pillars offering a leaner menu of opportunities** & no more chapters

### Learning opportunities for all

Learning mobility and  
volunteering

Talent and excellence  
development

### Capacity building support

Cooperation among  
organisations  
and institutions

Support to policy development

# Erasmus+ Regulation 2028-2034

## Budget and governance



**40.82 billion €**

No budget earmarking  
per field or  
management mode

Synergies: possible  
funding from different  
EU programmes under  
single set of rules



Global Europe

Possibility for third  
countries to join  
through full or partial  
association



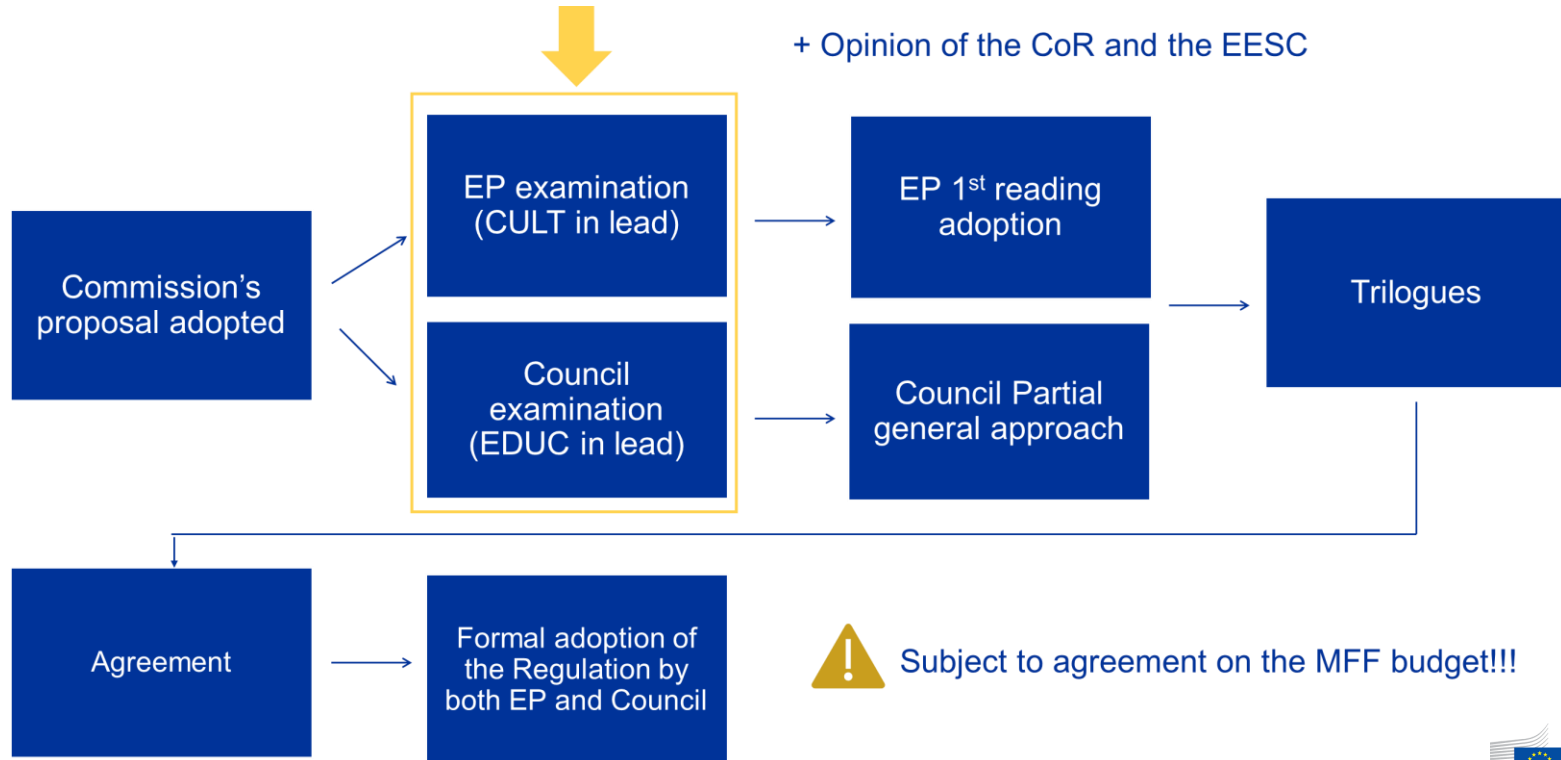
Continue indirect  
management

Corporate provisions on  
communication &  
information

Corporate provisions on  
monitoring and  
evaluation

# Erasmus+ Regulation 2028-2034

## Legislative process



**COFFEE BREAK**

**EU YOUTH  
STAKEHOLDERS  
GROUP**

# Quality Jobs Act

EU Youth Stakeholder  
Group

- Aim: modern employment being able to keep pace with the modern economy.
- Emphasising that **quality jobs** and **competitiveness** work hand in hand.
- **Workers at the heart of EU economy.**
- Targeted measures to protect workers in the modern world of work, while avoiding burdens for companies.
- Builds on the *Quality Jobs Roadmap*.

*In brief:* The *Quality Jobs Act* aims to ensure that **modern employment keeps pace with the modern economy** and provides adequate protection of workers in the modern world of work.





## Why it matters

The **Quality Jobs Act** will ensure adaptation to the modern economy. This is especially *relevant for young people* as they enter the labour market and take the first steps in their careers, as the world of work is evolving.



Right to  
Disconnect  
(R2D)

Algorithmic  
Management  
(AM)



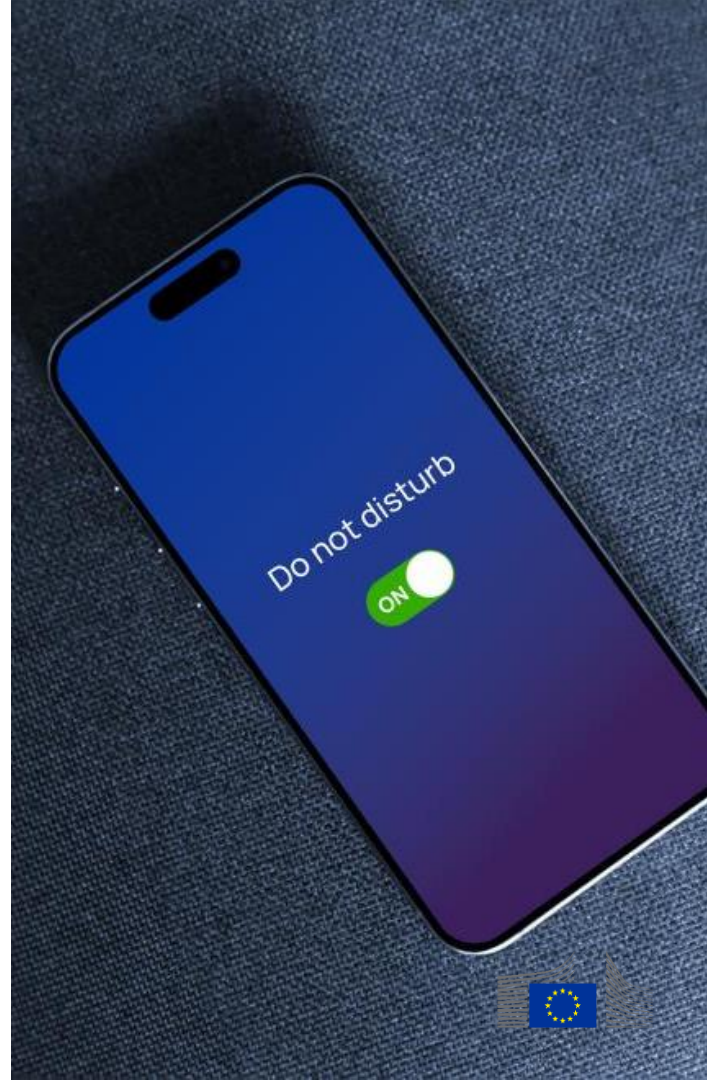
Workers' rights in  
subcontracting  
chains

# Right to disconnect

As connectivity has increased, boundaries between **work** and **private life** have blurred.

The “always-on” culture is posing challenges for the **right to rest**.

The initiative will consider measures to ensure the **right of workers to disconnect (R2D)**.





## Algorithmic Management

The use of **automated tools and algorithms in the workplace**, some of which may use AI, is on the rise.

They can **save time and increase productivity** but must be carefully managed to ensure transparency and protect workers' rights and privacy.

**Algorithmic management:** use of *algorithms* and *automated systems* to perform managerial functions traditionally carried out by human managers



# Occupational Health and Safety at Work (OSH)

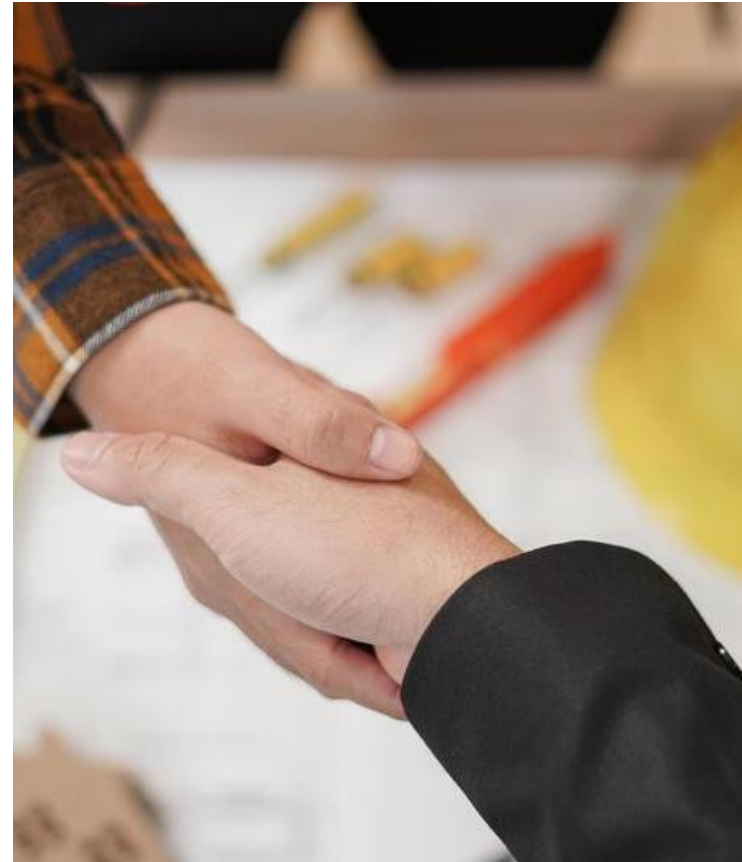
Accelerating technological, economic, demographic and climate change impacts workers' health and safety

The **share of workplaces with regular home workers and the use of laptops, tablets and smartphones at work has risen sharply**, yet these changes are not reflected in the EU OSH legislation.

**Psychosocial, ergonomic and climate change-related risks** have become increasingly prevalent.

# Worker's rights in subcontracting chains

**Subcontracting** can help companies access expertise and adapt to demand, but it can also lead to poor compliance with regulations and **abuses** and **race to the bottom** in working conditions, creating **unfair competition, especially in risk sector** (e.g. construction, transport, logistics, agriculture).



***Subcontracting:*** a company (***contractor***) hires another undertaking (***subcontractor***) to perform specific tasks or parts of a project

# Youth check

***What are three key messages or priorities that young people would like to share with EU policymakers working on the Quality Jobs Act Initiative?***



***Each group will be asked to focus on one topic:***

- ***Right to disconnect***
- ***Algorithmic Management***
- ***Occupational Safety and Health***
- ***Workers' rights in subcontracting chains***

# Choreography of the session

- *8 groups*
- *Each group will identify notetaker & rapporteur*

*30 minutes discussion in groups*

*30 minutes presentation in the plenary*



# Discussion in groups (30 min.)

Table	What are <b>three key messages or priorities</b> that young people would like to share with EU policymakers working on the Quality Jobs Act Initiative?
1	Right to disconnect
2	Right to disconnect
3	Algorithmic management and artificial intelligence (AI) at work
4	Algorithmic management and artificial intelligence (AI) at work
5	Occupational Safety and Health
6	Occupational Safety and Health
7	Workers' rights in subcontracting chains
8	Workers' rights in subcontracting chains

# Thank you



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Slide 8: photo, source: [istockphoto.com](https://istockphoto.com/)



# Understanding youth audiences for effective communication

EU Youth Stakeholders meeting, 11 June 2026

*Alvara Carstens and Bevin Anandarajah, COMM B.2 Youth*



# Framing

Aim: gather initial knowledge and evidence on youth audiences as a basis for a future youth outreach strategy

- Desk research
- Focus groups – external contractor
- Drawing on expertise across the Commission
- Assessment of Eurobarometer data

# Who are young people today?

**Gen Z = 1997-2012 (aged 15-29)**

**Over 73.7 million young people**

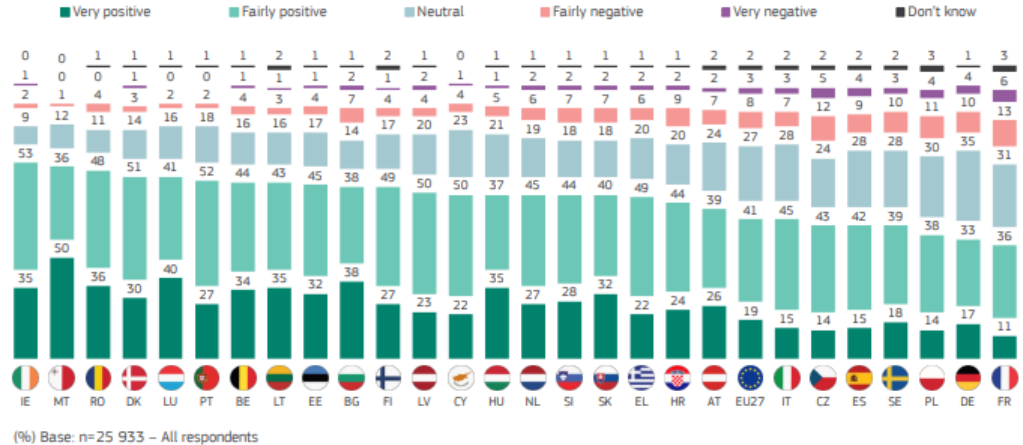
1. Digitally native
2. Post 2008 financial crash
3. Covid-19 pandemic
4. Aligned with core EU values



# How do young people feel about the EU?

- 6/10 young people think the EU has a positive impact on the society they live in
- 1/10 think the impact of the EU is negative
- 1/4 of young people (27%) consider the impact of the EU to be neutral

Q1 Do you think that the EU has a positive or negative impact on the society we live in?



But these figures show great variance across Member States:

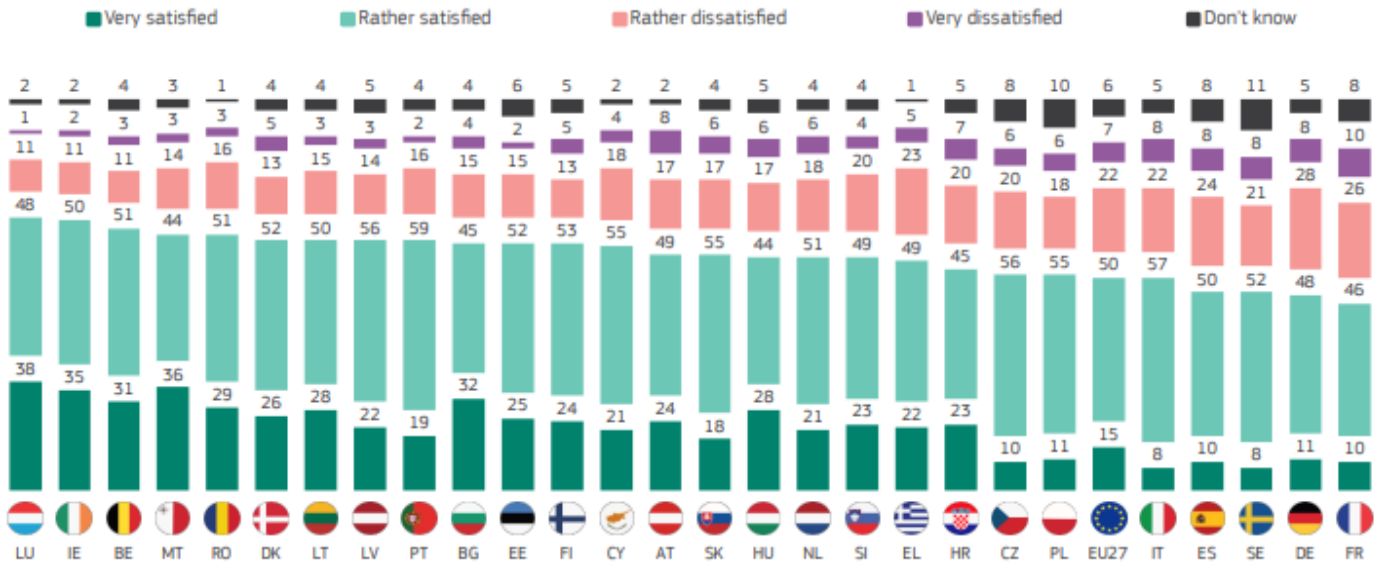
- Respondents in Ireland (88%), Malta (86%) and Romania (84%) are the most positive
- Respondents in Germany (50%) and France (47%) were the least positive

Source: [Flash Eurobarometer 556 – EU challenges and priorities: Young people's views \(2025\)](#)



# Satisfaction with democracy

Q9\_2 On the whole, are you satisfied or dissatisfied with the way democracy works in... the EU?



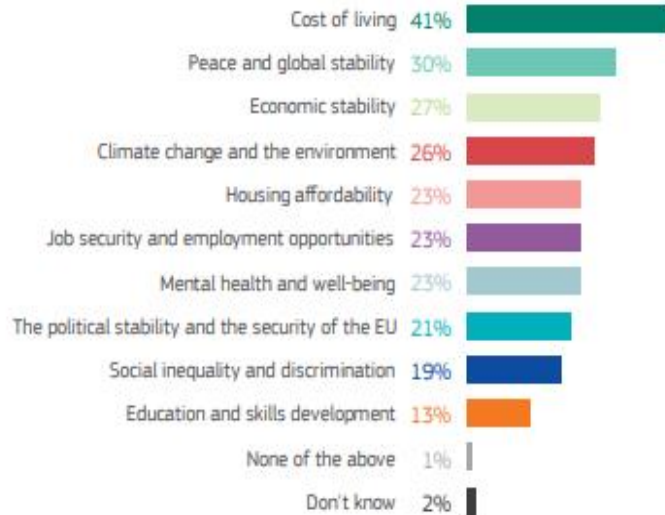
(%) Base: n=25 933 – All respondents

Source: [Flash Eurobarometer 556 – EU challenges and priorities: Young people's views \(2025\)](#)



# Concerns about the future

Q8 What worries you most thinking about your future?  
Please select up to three answers. [MULTIPLE ANSWERS]



(%, EU27) Base: n=25 933 – All respondents

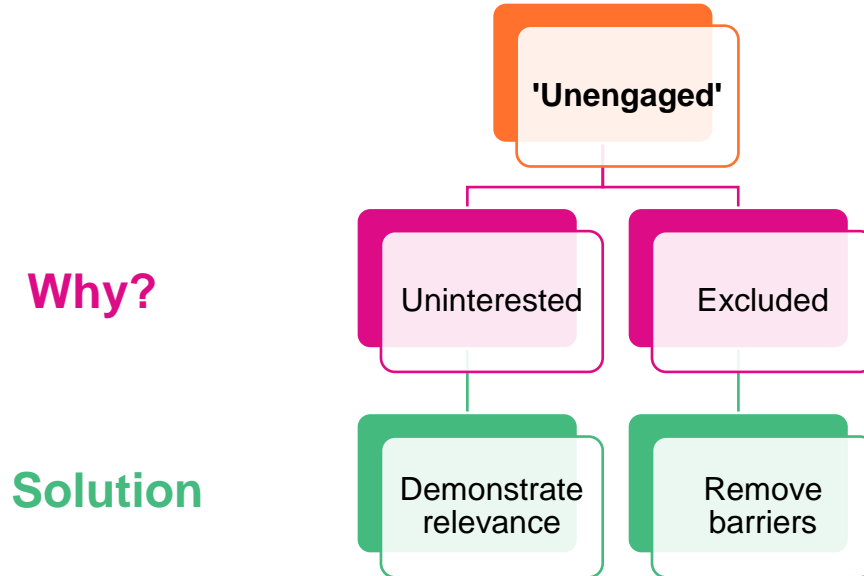
EU-27 top concern: **cost of living**

In Denmark, Latvia, and Finland:  
**peace and global stability**

In Bulgaria, Ireland, and Romania:  
**job security and employment opportunities**

# Who are the 'unengaged'?

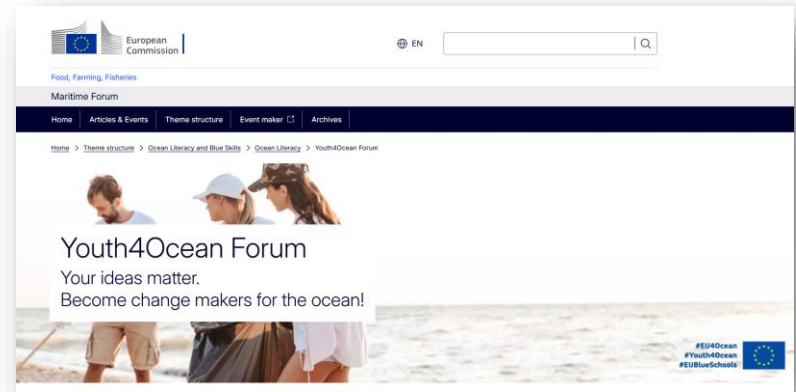
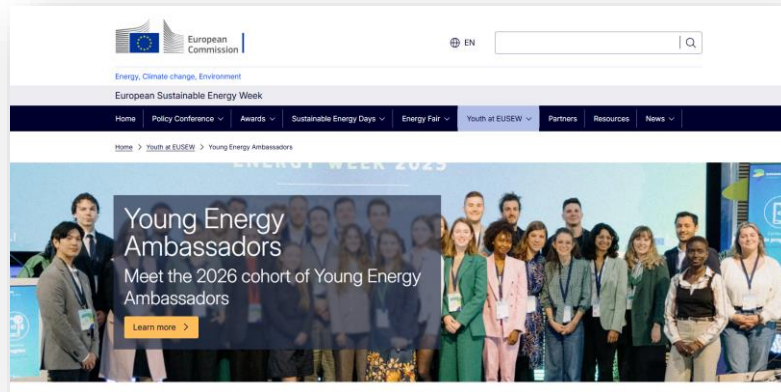
- Low political participation and low levels of political interest.



# Interest-led communication: examples

DG ENER: [Young Energy Ambassadors - European Sustainable Energy Week](#)

DG MARE: [Youth4Ocean Forum | Become a changemaker for the ocean!](#)



# Youth engagement: local campaigns

## EU Representations:

- **'Lass Reden'** travelling booth in Germany
- Commemorative campaigns, such as 20 years since Poland's accession to the EU, with a focus on young people
- Presence at music festivals, such as Electric Picnic in Ireland



# Key take-aways



- Focus on youth interests and issues
- Consider local/national specificities
- Focus on the ‘unengaged’





# Media habits

## Young people are

- Online-first
- Discerning and savvy
- Platform omnivores

# Platforms

## **Instagram, Youtube, Tiktok**

Platform preferences vary by country

Sensitive to platform grammar:

- Instagram/Tiktok → entertainment
- YouTube → mix: info + entertainment



# How they use online media

## Passive audience

- Mostly consumes
- Rarely posts or comments
- Private sharing instead





# Influencers

- Can raise awareness
- Limited effect on civic engagement
- Must be credible
- Transparency about payment



## Takeaways

- Aligned values
- Transparency

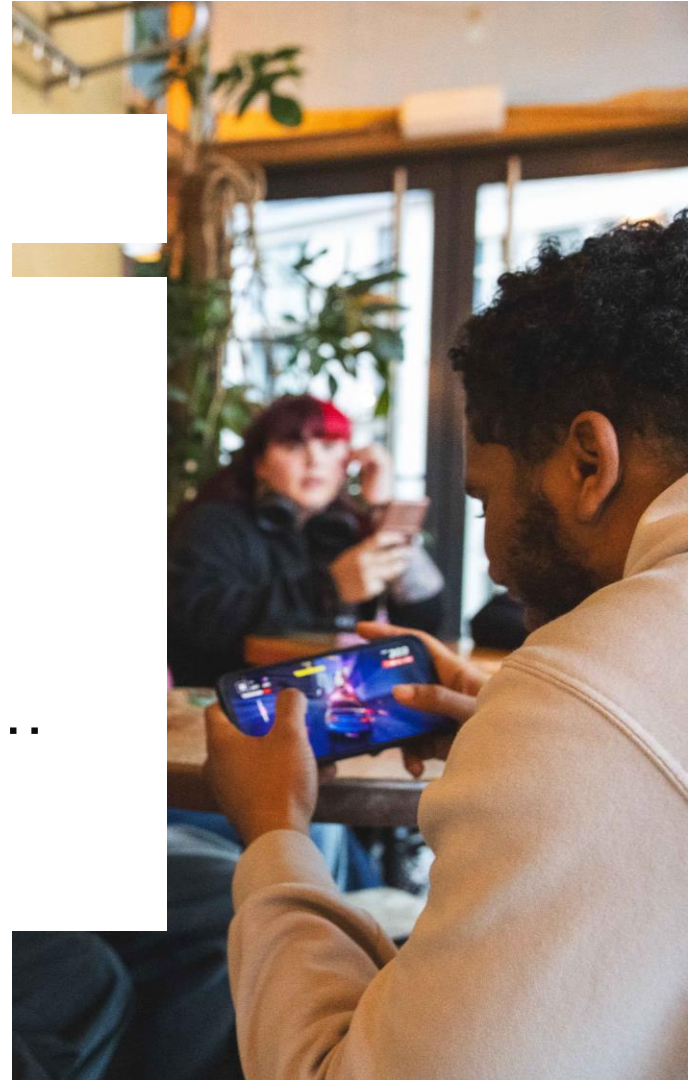


# Gaming



## **A top leisure activity**

- Stronger social dimension
- Streamers: for example, a Twitch campaign to reach NEETs
- Commercial game collabs are risky...
- ...but small-scale and educational games are OK (see the Learning Corner)



Intended for certain audiences



	MONEY	EQUIPMENT	0	0:20	1	EQUIPMENT	MONEY	
	\$10650	\$1000				\$2950	\$18750	

GAME HISTORY - 1<sup>ST</sup> HALF

PLAYERS ALIVE		
5	5	
ROTTM	DECIDER	
ANCIE	NUKE	
CURRE		

	x0		x0		x0		x0
	ICARUS				\$2100		
		+100					
	STADODO				\$2250		
		+100					
	NESTO				\$2100		
		+100					
	NOPEEJ				\$2100		
		+100					
	SNAPYIWNL				\$2100		
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**MARTINEZSA**  
+100



**MOPOZ**  
+100

**ALEX**  
+100

**SAUSOL**  
+100

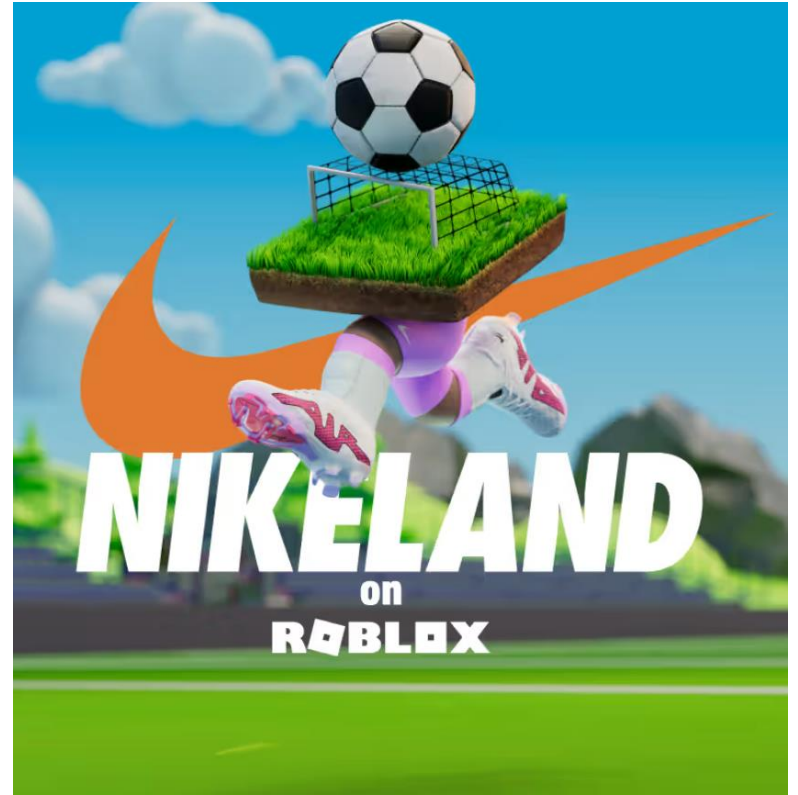
**DAVIG**  
\$2700

spaakyyy a enfin décidé de sub, merci!

Chat on Videos

- 0:00 RuskoBanane: hahahaha
- 0:01 helwall1988: ME GUSTAAAAA
- 0:02 : oh mon dieu les bot
- 0:02 lecrypy4: MARTII
- 0:06 JeanCharles103: MARTINEZZZZ
- 0:08 hopsdou:
- 0:08 kamy2359871: ghpoikjo
- 0:10 SahLaRueLaVrai: mdr
- 0:10 garanceorc: stadodo ca va devenir ennemi n1 mdr
- 0:12 ethony\_:
- 0:14 MaathyTV: martinez >stadodo
- 0:14 v2\_baker: Cadre la cam
- 0:15 slaawnn: @FannnTTa je viens d'arriver désolé jsp mais tu peux regarder sur hitv surement





# News consumption behaviour

## **Mostly via social media**

- Often in passing/incidental
- Sometimes deliberately avoided
- This doesn't mean young people aren't informed



# From institutions



- Clear, respectful and honest ✓
- Emotional storytelling ✓
- Authenticity ✓
- Don't try too hard
- Don't be overly formal



# The result of authenticity + 300K likes

**YES,**  
the EU regulates a  
lot



**BUT**  
now one charger  
works for almost all  
devices.



**YES,**  
the EU can be  
complex at times



**BUT**  
free EU roaming  
really is not.



**YES,**  
climate policy sounds  
abstract



**BUT**  
plastic straws,  
cutlery and plates are  
gone from shops.





# Civic engagement

## Online

- Only 22% of young people aged 16-24 express civic or political opinions on social media (Eurostat)

## Why?

- Avoiding controversy and toxic debates
- Safeguarding privacy



# Civic engagement

## **Online engagement is limited<sup>(1)</sup>**

- More critical of political figures
- Feel less connected to society

## **In-person engagement is powerful**

- Elicits a sense of civic identity and responsibility



## Takeaways

- More in-person events alongside online outreach
- Co-creation (lends more authenticity)
- Debates and discussion
- Deliberative processes

# Conclusion

- Youth audiences are complex
- Balance authenticity with visibility
- Youth-first, not institution- or policy-first
- Long-term mindset



# Questions



# Thank you



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**LUNCH BREAK**

**EU YOUTH  
STAKEHOLDERS  
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# EU Youth Strategy post 2027 - workshop Day 1

DG Education, Youth, Sport and Culture

Youth and Intergenerational Fairness Unit

Marta Touykova – head of sector - youth policy

Team members: Jadranka Vukovic Johnsson,

Jorun Boklöv and Babis Papaioannou

# Workshop overview

11 June 14:30-16:00

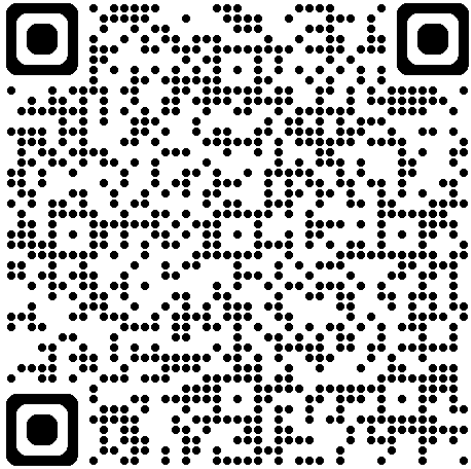
- **14:30** Welcome and introduction
- **14:40** Group discussions – part I: what works and what to prioritise
- **15:30** Group discussions – part II: distilling key priorities

12 June 9:15-10:15

- **9:15** Welcome back and introduction
- **9:20-10:00** Plenary sharing and exchanges
- **10:10** Closure

# On-going: public consultation

## Public online consultation on the next EU Youth Strategy



 **Open until 16 July 2026** (midnight)

 Available in all EU languages

Written contributions, like position papers and opinion papers with insights, evidence, ideas and suggestions for the next EU Youth Strategy, can be uploaded in the public consultation or sent to

[EU-YOUTH-STRATEGY@ec.europa.eu](mailto:EU-YOUTH-STRATEGY@ec.europa.eu)

To be continued...

**COFFEE BREAK**

**EU YOUTH  
STAKEHOLDERS  
GROUP**

# Enhancing Education for Democratic Citizenship

Supporting Member States with Resources and Tools



EU Youth Stakeholders Group | 4th Meeting

Thursday 11 June 2026

# Meeting agenda

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- **Welcome and framing** (DG EAC A.1)
- **Let's start with some open reflections...**
- **Project introduction:** scope and timeline + key insights
- **Block 1:** EU dimension of education for democratic citizenship (EDC)
- **Block 2:** Links between formal and non-formal education in EDC.
- **Next Steps**



Plenary  
discussion

# Welcome and framing

A growing EU policy mandate for EDC

## 2023 Council Conclusions

Called for **Guidance on Education for Democratic Citizenship (EDC)** on methodology, content and teacher training to improve supply and quality of democratic citizenship education across all Member States.

Also, called for a **complementary competence framework** for active and democratic EDC adapted to the context of the EU (building on RFCDC and other EU frameworks like DigComp, GreenComp, etc.).

## 2025 Union of Skills

Expanded 'basic skills' to include citizenship and digital competences as foundational for lifelong learning, reinforcing the need to build civic capacities from early stages.

## European Democracy Shield

Citizenship education identified as a key pillar of democratic resilience, reinforcing the link between civic literacy, media literacy, and resistance to disinformation.

## 2025 Council Conclusions on a community of young people in Europe based on European values for a common and safe Europe

States the need to increase hope in a democratic and safe future by increasing trust in democratic institutions. Strengthening youth engagement; civic education in formal education in cooperation with non-formal actors (e.g. NGOs); disinformation and misinformation as a threaten to democracy; digital learning.

# Let's start with some open reflections...

---

## Mentimeter #1

### Question 1:

When you hear "education for democratic citizenship", what is the first word that comes to mind?

### Question 2:

What would help young people feel more prepared to take part in democratic life? (e.g., voting, engaging with public institutions, participating in consultations, civic engagement etc.)

*Format: Open text, 1–3 words — displayed as a word cloud*



<https://www.menti.com/alq376u6cdw9>

# Mentimeter #1 Results

When you hear "education for democratic citizenship", what is the first word that comes to mind?

Responses can be up to 200 characters and will appear here.

You can group responses if you get more than 10.

Turn on voting so people can flag their favorite responses.

Mentimeter

BF

Replace this slide



Open Menti to edit



menti.com  
7634 4945

0 of 3 responded

Responding is off x


# Mentimeter #1 Results

What would help young people feel more prepared to take part in democratic life? (e.g., voting, engaging with public institutions, participating in co

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 **Mentimeter** BF ▼

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# The EDC project: scope & timeline

## Guidance on Education for Democratic Citizenship (EDC)

A resource to inspire Member States, offering insights to support curriculum development, teacher education, pedagogical approaches and monitoring and evaluation of EDC in their national contexts.

**Primary users** Education authorities, Practitioners (both formal, informal and non-formal learning, School leaders, Teacher educators.

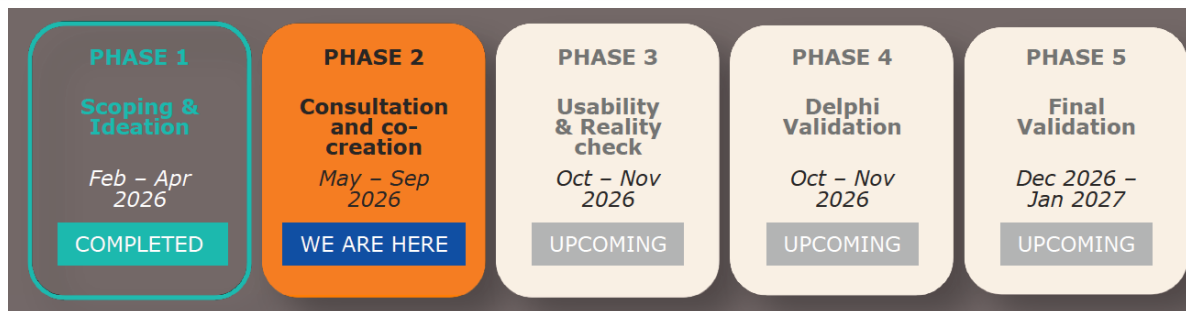
**Scope** Primary and secondary education (incl VET).

## Competence Framework on the EU Dimension of EDC

A shared reference, building upon the Council of Europe's RFCDC and aligning with existing EU competence frameworks, that makes the EU dimension of EDC visible, operational, and usable by educators, and policymakers across Member States.

**Primary users** Education authorities, Practitioners (both formal, informal and non-formal learning)

**Scope** Learners of all ages.



# Key emerging insights: The purposes of EU Dimension of EDC

Purpose	Description
<b>Rights literacy and civic empowerment</b>	Equip learners to know, claim, and exercise EU citizenship and residence rights for them to become lived realities rather than solely formal Treaties.
<b>Critical democratic engagement</b>	Evaluating EU institutions and policies against democratic values, forming reasoned and independent positions.
<b>Active participation in EU democratic life</b>	Support in using EU participation pathways like voting, consultations, transnational action with confidence and motivation.
<b>Civic solidarity and shared responsibility</b>	Recognising EU interdependence: shared challenges, shared responsibilities, shared rights.
<b>European belonging and democratic identity</b>	Developing sense of affiliation with a shared European political community alongside national and local identities.
<b>Democratic resilience</b>	Recognising and responding to disinformation, democratic erosion, and other threats to democratic institutions (at national and EU level).
<b>Global consciousness</b>	Understanding the EU's role and responsibilities as a global actor, with critical reflexivity.

# Question to the Audience...

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## Mentimeter #2

Rank the EU-related aspects of citizenship education by how relevant you consider them for young people today. (1 = most relevant to 5 = least relevant)

- European Values** Democracy, human rights, diversity, rule of law
- EU in Daily Life** How EU policies shape education, environment, digital rights
- Mobility & Exchange** Erasmus+, youth networks, cultural programmes
- Local-EU Connection** Linking EU issues to local communities and national policies
- EU Participation** Youth consultations, policy-making, advocacy

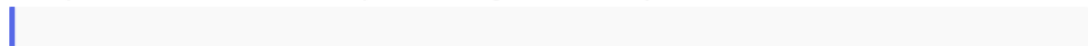


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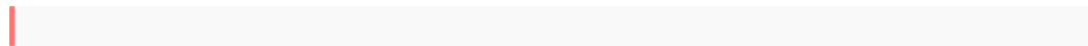
# Mentimeter #2 Results

Rank the EU-related aspects of citizenship education by how relevant you consider them for young people today. (1 = most relevant)

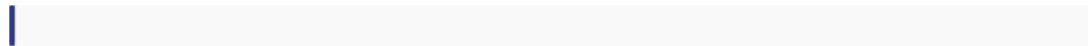
European Values: Democracy, human rights, diversity, rule of law



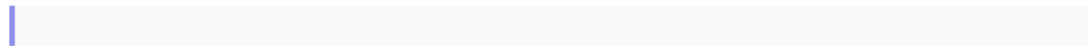
EU in Daily Life: How EU policies shape education, environment, digital rights



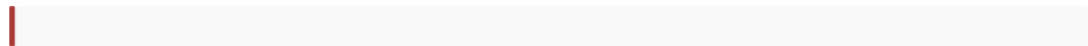
Mobility & Exchange: Erasmus+, youth networks, cultural programmes



Local-EU Connection: Linking EU issues to local communities and national policies



EU Participation: Youth consultations, policy-making, advocacy



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# Block 1: Reflecting on the EU Dimension

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## Guiding Question:

Which areas should be strengthened to make the EU dimension of EDC more meaningful for youth?

## We invite attendees to:

1. Reflect in pairs (2 min) — discuss with someone at your table
2. Plenary exchange — share key thoughts with the whole group
3. Share written contributions via **Padlet**



Scan the QR Code and share your comment in writing. The Padlet will remain open to receive comments after the event.

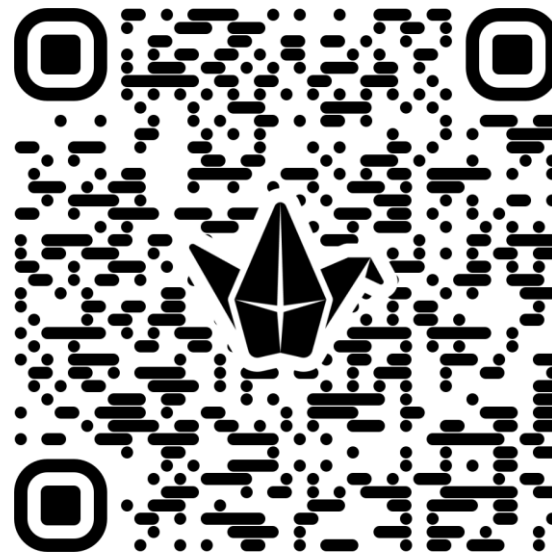
# Block 2: Links between formal, non-formal and informal education in EDC

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## Guiding Question:

How do non-formal education and youth work currently connect with formal education on EDC in your context, and what would strengthen that link?

*Share your reflections, experiences and suggestions in the plenary exchange or via Padlet*



Scan the QR Code and share your comment in writing. The Padlet will remain open to receive comments after the event.

# Next Steps: How You Can Stay Involved

## Complete the EU Survey

*After this event* You are invited to provide structured input on your sector's perspective

## Next consultation with Youth Sector

*September 2026* More information will be shared about the online event

## Delphi validation Process

*October-November 2026* Collaborative expert input on resources and approaches

***Thank you for your participation!***

*If you want to contact us: [PPMI-citizenship-education@ppmi.it](mailto:PPMI-citizenship-education@ppmi.it)*

# Networking Reception and Walking Dinner

**EU YOUTH  
STAKEHOLDERS  
GROUP**

# Meeting of the EU Youth Stakeholders Group

12 June 2026  
Brussels

**EU YOUTH  
STAKEHOLDERS  
GROUP**

# Agenda of the day

Friday 12 June 2026

- **8:30** Coffee
- **9:00** Welcome and Warm-up
- **9:15** Continuation of Consultation – post-2027 EU Youth Strategy
- **10:15** – Youth Check on Education Package
- **11:45** Interactive breakout session – What I take away...
- **12:15** Wrap up and group picture
- **12:30** Goodbye lunch

# Warm Up – Brain Teaser

- Each envelope contains several words
- Race to see which table can create their sentence first
- No cheating...I am watching you 😊

**READY SET GO!**



# EU Youth Strategy post 2027 - workshop Day 2

DG Education, Youth, Sport and Culture

Youth and Intergenerational Fairness Unit

Marta Touykova – head of sector - youth policy

Team members: Jadranka Vukovic Johnsson,

Jorun Boklöv and Hélène Pétré

# Workshop overview

11 June 14:30-16:00

- **14:30** Welcome and introduction
- **14:40** Group discussions – part I: what works and what to prioritise
- **15:30** Group discussions – part II: distilling key priorities

12 June 9:15-10:15

- **9:15** Welcome back and introduction
- **9:20-10:00** Plenary sharing and exchanges
- **10:10** Closure

# Today's flow

- Brief presentations of 'two key priorities'-take-aways for the themes
- Your reactions and plenary exchange
- More comments if time allows




# Your suggested key priorities: Youth mainstreaming


 **Transparent, cross-sectoral** youth checks (esp. in EC)

 **Binding EC youth check** results in EU decision-making

 **Monitoring + clear feedback loops + follow-up/**impact transparency

 **Diverse, representative consultations** (individuals + orgs)

 **Simpler, clearer consultations** (direct questions, plain language)

 **Standardised/coherent** participatory processes

 **Fund + engage youth orgs** directly (long-term support)

# Your suggested key priorities: EU Youth Dialogue



Increased **harmonisation**

Among NWGs: selection and preparation of youth delegates, streamlined national consultation process  
Between NWGs and the EU level: timing of consultations  
Between the EUYD and other participatory mechanisms



Better **integration in policymaking** processes



Improved and transparent **monitoring, follow-up and evaluation**, potentially engaging all stakeholders



Increased **diversity**, incl. in terms of expertise



Reaching beyond the participants cohort

# Your suggested key priorities: Youth Work



**Recognition** of youth work and youth workers



**Validation / certification** of acquired skills



(→ Consistent **standards and quality**)



Access to **sustainable funding** for youth work organisations, incl from EU funds



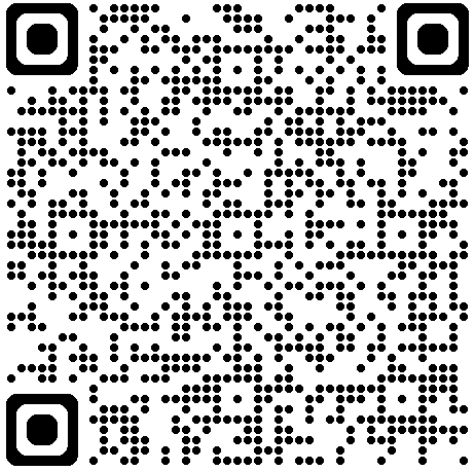
**Youth work pillar** in the next EU Youth Strategy

# Your suggested key priorities: all themes

Respect youth orgs' democratic mandate (National Youth Councils and International NGOS)

# On-going: public consultation

## Public online consultation on the next EU Youth Strategy



 **Open until 16 July 2026** (midnight)

 Available in all EU languages

Written contributions, like position papers and opinion papers with insights, evidence, ideas and suggestions for the next EU Youth Strategy, can be uploaded in the public consultation or sent to

[EU-YOUTH-STRATEGY@ec.europa.eu](mailto:EU-YOUTH-STRATEGY@ec.europa.eu)

Thank you...

# Education Package Youth Check

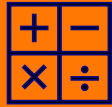
12 June 2026



# What are **basic skills**?



**Literacy**



**Numeracy**



**Science**



**Digital**



**Citizenship**

# What are the main challenges?

## Drivers of basic skills decline



Socio-economic background



Teacher shortages



Parental involvement



Well-being and mental health

# What would be the most effective immediate response?

## Basic skills acceleration measures



Assessment



Targeted tutoring



Whole-child support (cross-sector)



Bridging gaps during key transitions



Catch-up formats



Personalised Learning



Family & community engagement



Evidence-based pedagogy



School leader support

# What are the main barriers to more **cross-border collaboration between schools**?



Lack of capacity  
in schools

Teachers manage Erasmus+ projects in their free time



Limited mobility of  
pupils and  
teachers

Mobility is still an exception,  
not the norm



No upscaling  
beyond the  
school

No mechanisms to ensure that good practices are shared or continued

## How to change this?



School authorities  
in the lead

Have the capacity to lead a project, and the power to ensure that changes to practices, policies and procedures will become long-term and systemic



Removing barriers  
through centralised  
solutions

Provide guidance and official support to recognise learning outcomes, build up staff capacity, sign agreements with school authorities in other countries



Whole-school,  
whole-system  
approach

Cooperate not only with each other, but also with NGOs, private businesses and the local community

# What are key problems **teachers** face today?



Working conditions, heavy workload



Need to feel better prepared for contemporary classrooms



Lack of professional recognition



High societal expectations, limited resources

## How can we address these challenges?



Improve working conditions

Improve attractiveness of the profession and create conditions that value teachers' work



Promote Social Dialogue

Create spaces for professional exchange and social dialogue, promote teacher agency, support collaboration beyond classrooms and schools



Strong preparation

Coherent initial teacher education, induction, accessible continuous professional development responsive to teachers' needs

# What are the key challenges in **digital education**?



Dependence on non-EU cloud and software providers



Low attainment of digital skills



AI-accelerated digitalisation of society



Excessive screen time, algorithmic influence, cyberbullying

## How to change this?



Digital education infrastructure

Support the development of a resilient and trusted digital education ecosystem with interoperability and high standards of data protection



Digital skills assessment

Scale up digital skills assessment in formal education across Member States



AI literacy framework

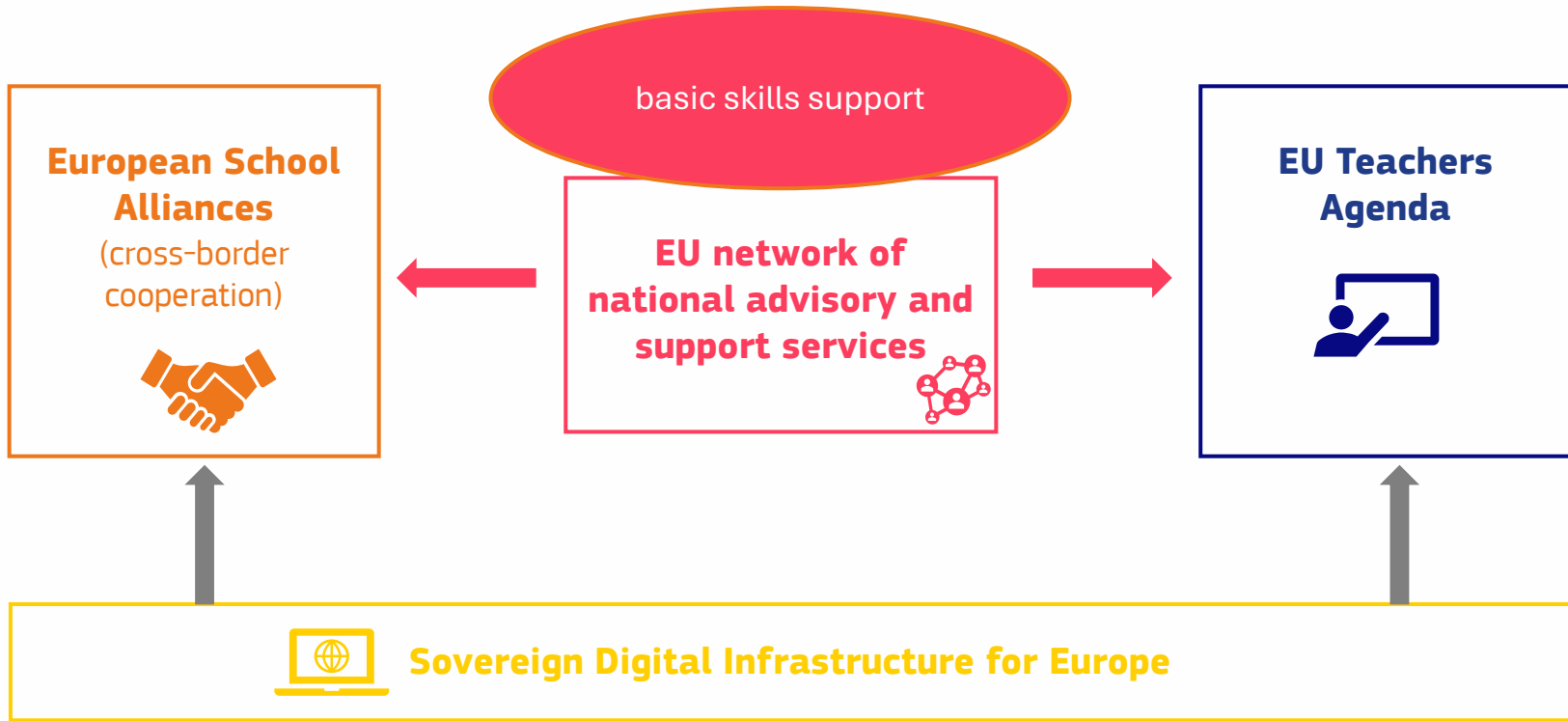
Support the uptake of AI literacy in primary and secondary schools and establish common approaches for AI and digital literacy in education



Digital wellbeing

Support teachers, schools, and families in strengthening young people's healthy digital habits and balanced relationship with technology.

# The Education Package



# Questions

1. What is one major challenge currently affecting students' learning and basic skills? And what kind of support from the EU would make the biggest difference for students, schools, and teachers?
2. What does a truly “European school experience” look like to you? How can schools learn from each other across borders more easily?
3. Think back to your time in school. What was one way the best teachers you knew supported the students?
4. Imagine it is 2030: Europe's schools use EU-made digital tools, and every student learns about using and understanding AI. What is one thing that must be part of this future—and one risk we should avoid?

# Thank you

Stan VAN ALPHEN  
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Slide 1: photo experementing children, source: stock.adobe.com;

# Interactive Breakout Session – What I take away....?

- Join another table, introduce yourself and inform on what you take away from the meeting
- After ten minutes, join another table
- Three rounds



## Time to mix and mingle!

# Time to wrap up and smile for the group picture!

- Thanks to you!
- Continue to reach out and collaborate
- TEAMS Channel
- OPC – Post-2027 Youth Strategy – 16 July
- New Eurobarometer – By end 2026
- Report of the meeting
- Next meeting online – October/November



**Thank you!**

**EU YOUTH  
STAKEHOLDERS  
GROUP**